2013 FALL SEMESTER 59 Carroll Hall Tuesdays and Thursdays 5 - 6:50 p.m. Grayson Mendenhall Lecturer grayson.mendenhall@gmail.com Office Hours By appointment

JOMC482.1

Newspaper Design



For a story in a **newspaper** to catch the reader's attention, it is not only necessary that it is written well. It is also essential that the visual presentation - the way the story is structured in the layout and combined with graphic elements - is at the same time appealing and readable.

In JOMC482 we will take an in-depth look at the techniques and tools used for producing well-designed newspaper pages. We will be creating several projects that will give you a better understanding of this field.

Description and policies

Course description

In Newspaper Design you will learn to use the principles of page design for daily and weekly news publications.

During this class you will learn techniques for **Adobe InDesign CS6**, one of the leading programs in the desktop publishing field. You will master this software by completing class exercises and projects. Attendance is required (unexcused absences will affect your final grade) and deadlines are absolute. If you miss class, it is your responsibility to make up the work.

I expect that you will conduct yourselves within the guidelines of the Honor System. All work must be completed with the high level of honesty and integrity that this University demands.

Attendance Policy

Each student will be allowed one unexcused absence. Additional unexcused absences will result in a 2% reduction in your final grade. Excused absences (doctor's note or cleared with me in advance) do not affect your grade.

In addition, every five late arrivals will result in a 2% reduction in your final grade.



For Gesigners, art directors, and editors The classic guide to winning readers Jan V. White

Required reading

The Newspaper Designer's Handbook (7th edition)
Tim Harrower - McGraw Hill

The News & Observer

Subscribe in the Pit or look at the E-edition online.

Recommended reading

Editing by Design

Jan V. White - Allworth Press (2003)

Items to purchase

USB stick

You will need a USB stick (1G minimum) to back up your files. Pleaseremember that you are responsible for backing up your work. No deadline can be missed due to loss of data.

Sketchbook

All of your projects will be sketched before you start working on the computer.

Assignmentsandgrading

Grading

This is a project-oriented course. Therefore, the grading will be mostly based on three In-class/Take-home projects (inside newspaper page, front page newspaper design, feature page design) and one Final project (newspaper redesign).

Components				
Quizzes	Value 50			
Project 1: Inside Page Design	200			
Project 2: Front Page Design	200			
Project 3: Feature Page Design	200			
Final Project: Newspaper Redesign	350			
Total	1000			

Scale	
Points	Grade
930-1,000	Α
900-929	A-
885-899	B+
830-884	В
800-829	B-
785-799	C+
730-784	C
700-729	C-
685-699	D+
630-684	D
600-629	D-
599 and below	F

Notes

Please be aware that I reserve the right to raise grades at the end of the semester in some cases according to class attendance, participation in discussions and the overall quality of your lab exercises.

The main goal of this course is that you create a basic newspaper design portfolio, as well as to provide the skills for recognizing the virtues and flaws of everyday journalistic layouts.

Classroom courtesy

 $Cell phones \, must \, be \, turned \, off \, during \, class \, and \, your \, monitors \, dark \, while \, lam \, lecturing \, or \, reviewing \, assignments.$

Assignmentsandgrading

Grading criteria: In-lab exercises and projects

In-class exercises will cover the reading assignments, lectures and demonstrations pertaining to the particular week's lessons. You always will be able to use your notes and textbook to complete the exercises, so be sure to bring them to class everyday. Some of these assignments may count as a quiz grade.

You also will have more traditional quizzes (some unnanounced) on reading assignments throughout the semester. If you keep up with the reading assignments, including reading The News & Observer everyday, the quizzes will be easy to complete.

These quizzes and exercies are intended to give you a better understanding of the software and design principles in order to prepare you for the **four main projects**.

Be prepared to work on projects outside of class. You will have time during class for hands-on work, but generally this will not be enough. Computer labs can be used outside of class hours, and you are welcome to use your laptop. It is your responsibility to organize your time in order to meet the deadlines. Consider your productions peed and make plans accordingly. Always work in advance. And remember, I will be available to help you.

These are the main general grading criteria I will be using for the projects:

- 1. Every project must be completed on time
- 2. Overall spatial organization, structure of the elements on the page
- 3. Informative use of color or grays
- 4. Thoughtful choice of type
- 5. Aesthetic design choices in general
- 6. Creativity

Detailed guidelines and specific grading criteria for the projects will be provided in class.

Course calendar

		Discussion	Practice
August	Tuesday 20	Introduction to the course, orientation to the lab, setting goals, complete student survey	
	Thursday 22	Reading before class: Harrower Intro and Chapter 1 Lecture: Introduction to newspaper design Newspaper terms.	In-lab exercise: InDesign
	Tuesday 27	Lecture: Introduction to newspaper design (continued)	
	Thursday 29	Lecture: Newspaper fundamentals The four fundamentals: Headlines, text, photos, cutlines	In-lab exercise: In Design
September	Tuesday 3	Lecture: Typography	In-lab exercise: In Design
	Thursday 5	Reading before class: Harrower Chapter 2 Lecture: Story Design 1	In-lab exercise: In Design
	Tuesday 10	Lecture: Story Design 2	In-lab exercise: InDesign
	Thursday 12	Reading before class: Harrower Chapters 3-4 Lecture: Page Design	In-lab exercise: In Design
	Tuesday 17	Reading before class: Harrower Chapters 5-6 Lecture: Alternative Story Forms Discussion: First Project Introduction	First Project Inside Layout
	Thursday 19	 -	First Project Inside Layout
	Tuesday 24		First Project Inside Layout DUE at end of class: First Project
	Thursday 26	Review: First project Lecture: Front Pages Discussion: Second Project Introduction	Second Project Front Page Design
October	Tuesday 1	Return first projects 	Second Project Front Page Design
	Thursday 3		Second Project Front Page Design
	Tuesday 8		Second Project Front Page Design

Course calendar

		Discussion	Practice
	Thursday 10		
	Tuesday 15		DUE at end of class: Second Project
	Thursday 17	NO CLASS: SPRING BREAK	
	Tuesday 19		
	Thursday 21	Review: Second Project Reading before class: Harrower Chapter 7, Special Effects	
	Tuesday 26	Lecture: Feature Page Design Discussion: Third Project Introduction	Third Project: Feature Page Design
	Thursday 28		Third Project: Feature Page Design
	Tuesday 2		Third Project: Feature Page Design
	Thursday 4		DUE at end of class: Third Project
November	Tuesday 9	Reading: Harrower Chapter 8, Redesigning Lecture: The redesign process/style guides Guest speaker: Teresa Kriegsman, The N&O Discussion: Final Project Introduction	Final Project: Redesign the News and Observer
	Thursday 11	Review: Third Project	Final Project: Redesign the News and Observer
	Tuesday 16		Final Project: Redesign the News and Observer
	Thursday 18		Final Project: Redesign the News and Observer
	Tuesday 23		Final Project: Redesign the News and Observer
	Thursday 25		Final Project: Redesign the News and Observer
	Tuesday 30	Discussion: Final project presentations to Teresa	DUE at BEGINNING of class: Final project
December	Thursday 1	Review: Final Projects	6